Creating animated gif's with Fireworks MX

- 1. Create a new Fireworks document with a non-white canvas color that is 400 pixels wide by 80 pixels high.
- 2. Use the text tool to create a large block of text at a font size of 40 or so.
- 3. Open the Frames panel by clicking the Window/Frames menu command.
- 4. Click the white arrow in the top-right corner of the Frames panel and choose the duplicate frame command.
- 5. Type 3 at the top of this window and leave the "After current frame" option button selected.
- 6. Single-click the Frame 2 entry in the Frames panel.
- 7. With the Pointer tool, single-click the text box to select it.
- 8. Change the text's color in the Property Inspector.
- 9. Single-click the Frame 3 entry in the Frames panel.
- 10. With the Pointer tool, single-click the text box to select it.
- 11. Change the text's color in the Property Inspector.
- 12. Save the png document in an original images folder.
- 13. Click the File/Export Preview menu command.
- 14. On the Options tab, change the format from GIF to Animated GIF.
- 15. Click the Animation tab.
- 16. Change the delay time amounts for each frame as desired.
- 17. Click the Play (white arrow) button in the lower-right corner to preview the animated gif.
- 18. Click the Export button and save the animated gif to your web site's images folder.

Using the Tween Instances menu command to create animated gif's in Fireworks:

- 1. Create a new Fireworks document with a non-white canvas color that is 400 pixels wide by 80 pixels high.
- 2. Click the Edit/Insert/New Symbol menu command.
- 3. Name the symbol "Slider" and click the OK button.
- 4. Use the Rectangle tool to create a rectangle that is about 10 pixels wide and 80 pixels high with a color that is different from the canvas color.
- 5. Close the Symbol editor by clicking the close button in the upper-right corner.
- 6. A copy of this symbol named Slider should now appear in your main document. A small arrow should appear in its corner to indicate that it is an instance of the symbol.
- 7. Move the instance to the far left edge of your main document.
- 8. Click the Window/Library menu command to open the Library panel.
- 9. Drag a copy of the Slider library item onto the very right edge of your document window.
- 10. With this second instance selected, click the Scale tool and resize this instance as a large rectangle so that it covers the whole document window.
- 11. Click the Select/Select All menu command so that both instances of the Slider symbol are selected (even thought the narrow instance is "below" the second, wider instance.)
- 12. Click the Modify/Symbol/Tween Instances menu command.
- 13. Leave the number 10 entered in the window, place a checkmark in the "Distribute to frames" checkbox and click OK.
- 14. Click the Preview tab and then the Play button at the bottom of the main document window to test your animated gif.
- 15. Click the Original tab.
- 16. Click the Edit/Insert/New Symbol menu command to insert another symbol named "text".
- 17. Type the phrase "acme.com" using white fore color at font size 12.
- 18. Close the Symbol editor by clicking the x in the upper-right corner.
- 19. Drag another copy of the text symbol from the Library panel onto the main document window.
- 20. Use the Scale tool to scale this instance to a size the fills up the whole document window.
- 21. Select both of the text instances using the Shift key.
- 22. Click the Modify/Symbol/Tween Instances menu command. Make sure that a checkmark appears next to the "Distribute to frames" checkbox, enter the number 10 in the window, and click OK.
- 23. Click the Preview tab and then Play button to preview the animated gif.
- 24. Use the File/Export Preview command to export and save this animated gif. Change the format to Animated GIF.
- 25. Be sure to save the original png file in an original images folder.