```vb
' Ch3Demo KeyDown KeyPress MouseDown etc

Public Class Form1
    Inherits System.Windows.Forms.Form

 Windows Form Designer generated code

    Private Sub Form1_KeyDown(ByVal sender As Object, ByVal e As System.Windows.Forms. ↙
    KeyEventArgs) Handles MyBase.KeyDown
        If (e.KeyCode = Keys.Right) Then
            lblP.Left += 10
        End If
    End Sub

    Private Sub Form1_KeyPress(ByVal sender As Object, ByVal e As System.Windows.Forms. ↙
    KeyPressEventArgs) Handles MyBase.KeyPress
        If (e.KeyChar = "a") Then
            lblP.Left += 10
        End If
    End Sub

    Private Sub Form1_MouseDown(ByVal sender As Object, ByVal e As System.Windows.Forms. ↙
    MouseEventArgs) Handles MyBase.MouseDown
        Me.BackColor = Color.HotPink

        If (e.Button = MouseButtons.Left) Then
            lblMessage.Text = "The mouse was last clicked at (" + e.X.ToString + ", " + e.↙
    Y.ToString + ")"
        End If

        If (e.Button = MouseButtons.Right) Then
            MessageBox.Show("You shouldn't have done that. Goodbye!")
            Application.Exit()
        End If
    End Sub

    Private Sub Form1_MouseUp(ByVal sender As Object, ByVal e As System.Windows.Forms. ↙
    MouseEventArgs) Handles MyBase.MouseUp
        lblMessage.Text = "The mouse was left up at (" + e.X.ToString + ", " + e.Y. ↙
    ToString + ")"
        Me.BackColor = Color.Gray
    End Sub

    Private Sub Form1_MouseMove(ByVal sender As Object, ByVal e As System.Windows.Forms. ↙
    MouseEventArgs) Handles MyBase.MouseMove
        lblX.Text = e.X
        lblY.Text = e.Y
    End Sub

    Private Sub Form1_MouseLeave(ByVal sender As Object, ByVal e As System.EventArgs) ↙
    Handles MyBase.MouseLeave
        lblElvis.Text = "Elvis has left the building"
        lblX.Text = ""
        lblY.Text = ""
    End Sub

    Private Sub Form1_MouseEnter(ByVal sender As Object, ByVal e As System.EventArgs) ↙
    Handles MyBase.MouseEnter
        lblElvis.Text = "Elvis is in the building"
    End Sub
End Class
```