

Indicate whether the following lines of code extracted from a fictitious client form are invoking (i.e. calling) a default constructor (D), an "other" constructor (O), the accessor method (A), a modifier method (M), or an "interesting" method (I). Assume that properties and methods are named properly with correct prefixes. Print (E) if the statement contains a logic or syntax error. Print the letters denoted above in the blanks provided.

- _____ 1. `nemo.move()`
- _____ 2. `nemo.myWeight = 15`
- _____ 3. `MessageBox.Show(transaction1.getTax())`
- _____ 4. `Dim willie As New Whale`
- _____ 5. `transaction1.myTax = 0.06 * Val(txtUserInput.Text)`
- _____ 6. `Dim nemo As New Fish(10)`
- _____ 7. `dblTotal = trans1.basePrice() + trans2.basePrice()`
- _____ 8. `nemo.setWeight(90)`
- _____ 9. `Dim widget As New Product`
- _____ 10. `dblRange = tank1.calculateDistance()`

Create 5 more exercises similar to those above. Name the objects, properties, and methods properly.

- _____ 11.
- _____ 12.
- _____ 13.
- _____ 14.
- _____ 15.