

Label the following errors with C for compile errors, R for run-time errors and L for logic errors. If there is no error, print the letter N.

- _____ 1. `MessageBox.Show("Hello World")`
- _____ 2. `MessageBox("Hello World")`
- _____ 3. `MessageBox.Show("Hello Worrlld")`
- _____ 4. `MessageBox.Show(12 / 6)`
- _____ 5. `lblStep2.Text = "Plan the code"`
- _____ 6. `MessageBox.Text = "Hello World"`
- _____ 7. `lblOutput = "Hello"`
- _____ 8. `Text.lblOutput = "Hello"`
- _____ 9. `MessageBox.Show(Hello World)`
- _____ 10. `lblOutput.Text = "Hello"`
- _____ 11. `lblOutput.Invisible = True`
- _____ 12. `Program.Exit()`
- _____ 13. ' assume that x is a number inputted by user &
' that the user inputted zero]
`MessageBox.Show(4 / x)`

Fix the following lines of code by marking the correction with your pencil.

14. Set the `Text` property of `lblStep1` equal to the `Text` property of a label named `lblStep2`.

```
lblStep1          =          lblStep2
```

15. Exit the application.

```
Application.Exit
```

16. Display whatever is currently found in `lblStep1` in a label named `lblStep2`.

```
lblStep1.Text = lblStep2.Text
```